February 20, 1986 LB 325, 774A, 846, 881, 897, 925A, 962 1029, 1036A, 1037A, 1051A, 1086, 1097, 1126 LR 345

positive thing because you have the opportunity to not only keep some of your better people, because they like the system that is in place, it gives them the ability to stay on and make some of the sacrifices they might not make otherwise, and it also gives you the opportunity to perhaps allow those people, those employees, to move on that are maybe dragging down the system, and in effect really costing the system because maybe, and again...

SPEAKER NICHOL: One minute.

SENATOR HARRIS: ...this is a maybe, they aren't the best of the employees within the system. It is a difficult decision. But don't be misled. You are not going to be able to pin down these figures because the figures are floating out there somewhere in the future, and I simply can't look into a crystal ball and tell you what those figures are, and no one else on this floor can also. Thank you.

SPEAKER NICHOL: Mr. Clerk, do you have some things to put into the record?

CLERK: Mr. President, yes I do. I have motions from Senators Beutler, Landis, Marsh, Wesely, Harris, and Warner to raise LBs 1029 and 846 notwithstanding the committee action. Those will be laid over.

Senator Vard Johnson would move for the introduction of a new bill. That will be laid over. I have a communication from the Speaker advising the body that LR 345, which was introduced this morning, has been referred to the Executive Board for a referral to the appropriate standing committee for public hearing.

New A bills. (Read LB 1051A, 774A, 925A, 1036A, and 1037A by title for first time. See pages 900-1 of the Legislative Journal.)

Education Committee reports 897 to General File with amendments, and 962 General File with amendments, and 1126 General File with amendments. Those are signed by Senator Vickers. (See pages 901-2 of the Legislative Journal.)

Judiciary reports 881 to General File, 1086 indefinitely postponed, 1097 indefinitely postponed. Appropriations